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z/VM and the IBM z13

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Topics

■ Overview of z/VM support for the IBM z13TM

- z/VM enhancements to exploit z13 features
 - Simultaneous multithreading (SMT)
 - Increased processor scalability
 - Multi-VSWITCH link aggregation
 - Crypto enhancements



z/VM Support for the IBM z13

Expanding the Horizon of Virtualization

- Release for announcement the IBM z13TM
 - -January 14, 2015
 - Announcement link
- z/VM compatibility support
 - -PTFs available February 13, 2015
 - Also includes crypto enhanced domain support
 - -z/VM 6.2 and z/VM 6.3
 - −No z/VM 5.4 support
 - -Refer to bucket for full list



- Enhancements and exploitation support on only z/VM 6.3
 - IBM z13 Simultaneous Multithreading
 - Increased processor scalability
 - -Multi-VSWITCH link aggregation support (link aggregation with shared OSAs)

z/VM Support for IBM z13

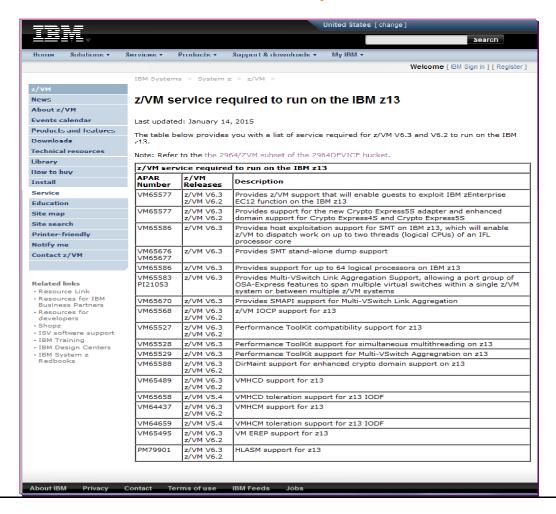
- Updates for z/VM 6.2 and 6.3
 - Many components affected
- No z/VM 5.4 support
- No z/VM 6.1 support even if you have extended support contract.
- PSP Bucket
 - Upgrade 2964DEVICE
 - Subset 2964/ZVM
- If running Linux, please also check for required updates prior to migration.





z/VM Service Required for the IBM z13

http://www.vm.ibm.com/service/vmreqz13.html



Tested Linux Platforms

http://www.ibm.com/systems/z/os/linux/resources/testedplatforms.html

Distribution	z13	zEnterprise - zBC12 and zEC12	-	System z10 and System z9
RHEL 7	(1,3)	→ (4)	✓ (4)	×
RHEL 6	(1,3)	→ (5)	~	~
RHEL 5	(1,3)	✓ (6)	~	~
RHEL 4 (*)	×	×	(9)	~
SLES 12	√ (2,3)	~	~	×
SLES 11	✓ (2,3)	→ (7)	~	~
SLES 10 (*)	×	→ (8)	~	~
SLES 9 (*)	×	×	✓ (10)	✓



z13 Compatibility

z/VM z13 Compatibility

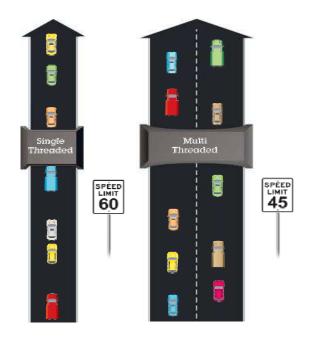
- Guest support for the following new hardware facilities:
 - Load/Store-On-Condition Facility 2
 - Load-and-Zero-Rightmost-Byte Facility
 - Decimal-Floating-Point Packed Conversion Facility
 - PCIe: Extended-I/O Address-Translation Facility guest exploitation
- Integer or binary floating point for capability numbers
 - Accounting / Monitor will now report integer and binary floating point numbers for capability values
 - CP QUERY CAPABILITY will now report decimal numbers for capability values.
- Removal of guest zAAP support
- Toleration of:
 - STP Hardware-Based TOD-Clock Steering
 - SMT feature on machine; stand-alone dump compatibility
 - z/Architecture vector registers; mask from guests
- Dynamic I/O support for HiperSockets VCHID and CS5 Coupling



Simultaneous Multithreading (SMT)

What is Simultaneous Multithreading (SMT)?

- It is the ability of a single physical processor, or core, to run more than one stream of instructions at a time
- Each stream of instructions is called a thread
- The threads **share** the hardware assets on the core
 - Sometimes they collide or have to take turns...
 - ... but sometimes they don't
- When the core cannot make progress on one thread, perhaps it can keep making progress on the other one
 - Cache miss is a really good example of this
- This can increase overall core capacity to complete instructions even though the individual threads might run:
 - More slowly than they would if they used the core alone
 - More slowly than they did on the previous generation



Which approach is designed for the higher volume of traffic? Which road is faster?

*Illustrative numbers only

Hardware: Cores and Threads



Core: L1, L2, address translator, ...

Thread: PSW, registers, address translations, timers, ... execution context

zEC12 had **one** thread per core.

The thread **did not share any** core facilities.



Core: L1, L2, address translator, ...

Thread: PSW, registers, address translations, timers, ... execution context

z13 has **two** threads per core for IFLs and zIIPs. The rest have **one**.

The threads **must share some** of the core's facilities.

Two Threads – Example 1

Thread 0 Thread 1

L R3,FIELDA

L R6,FIELDC

LLGC R5,FIELDB LGR R3,R5 LGHI R0,1 SLLG R3,R0,0(R3)

Let's say:

FIELDA is in the L3 cache FIELDB is in the L1 cache FIELDC is in L4 cache

*Note that this is a contrived example, not necessarily representative of the real amount of time these instructions take.

Two Threads – Example 1

Thread 0	Thread 1		
Resolving FIELDA	Resolving FIELDB		
	LLGC R5,FIELDB		
L R3,FIELDA			
Resolving FIELDC	LGR R3,R5		
	LGR R3,R5		
	LGHI R0,1		
	SLLG R3,R0,0(R3)		
L R6,FIELDC			

While thread 0 is waiting for its memory references to be resolved, thread 1 can keep running, and so the core keeps making progress.

Because each thread keeps its own registers, their instructions can be interleaved.

Two Threads – Example 2

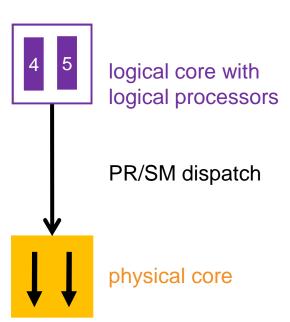
Thread 0	Thread 1	
	AR R0,R1	
AR R3,R4		
	AR R3,R5	
	AR R3,R5	
	AR R0,R1	
AR R3,R1		
AR R9,R4		
	AR R2,R1	

Of course this doesn't work well all the time - what if both threads just have instructions with no memory references?

In this case, each thread will run more slowly than it would if it had its own core.

PR/SM: Logical Processors and Logical Cores

- These are logical assets PR/SM provides to partitions
- Logical processor (aka "logical CPU" or sometimes "LPU")
 - A dispatching context for a stream of instructions
 - When your partition has 14 logical processors...
 - ... it can run 14 instruction streams concurrently
- Logical core
 - A pair of logical processors,
 - ...owned by the same partition, and...
 - always dispatched together on the same physical core
- Your partition's activation profile defines how many logical cores it has
- PR/SM adjusts the number of logical processors according to whether the partition enables, or opts in for, SMT

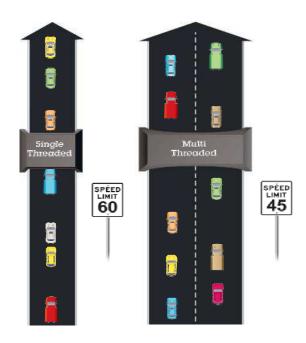


z13 Vocabulary Cleanup

- Words I try no longer to say
 - CPU What is this?
 - IFL, CP, zIIP, ... as nouns
 - "The LPAR has three CPs and four IFLs." What does this mean?
 - N-way
 - N cores? N threads? N logical CPUs? What does this mean?
- What I now try to say instead
 - Core
 - "This machine contains 36 physical IFL cores."
 - IFL core, CP core, zIIP core
 - Thread
 - Logical core
 - "In the activation profile for VM1 I defined 14 logical IFL cores."
 - Logical processor
 - "My partition has 16 logical processors on 8 logical cores."
 - Logical CPU
 - Same as logical processor
 - N-core

z/VM: SMT

- Objective is to improve system capacity, not the speed of a single instruction stream.
- Lets z/VM dispatch work on up to two threads of a z13 IFL core
 - Up to 32 cores supported
- VM65586 for z/VM 6.3 only
 - PTF UM34552 became available March 13, 2015
- Transparent to virtual machine
 - Guest does not need to be SMT-aware
 - SMT is not virtualized to the guest
- z13 bundle 11
- z/VM exploitation is for IFL cores only
- SMT is disabled by default
 - Requires a system configuration setting and re-IPL
 - Once enabled, applies to the entire z/VM system
- Potential to increase the overall capacity of the system
 - Workload-dependent

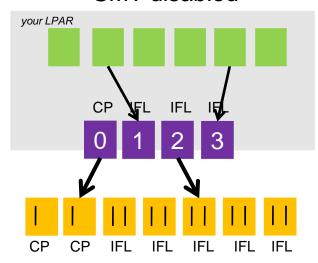


Which approach is designed for the higher volume of traffic? Which road is faster?

* Illustrative numbers only

Dispatching: Compare and Contrast

SMT disabled



Each physical IFL core can run *two* streams of instructions at a time. We say each one has two *threads*.

When the partition does not *opt in*, PR/SM provides *logical CPUs* for the partition.

PR/SM dispatches *one* logical CPU on a physical core at a time.

The other thread goes unused.

z/VM provides virtual CPUs for guests.

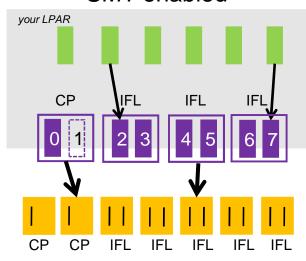
z/VM dispatches virtual CPUs on logical CPUs.

virtual CPUs

logical CPUs

z13 cores

SMT enabled



Each physical IFL core can run *two* streams of instructions at a time. We say each one has two *threads*.

When the partition *opts in*, PR/SM provides logical CPUs for the partition and groups them into *logical cores*.

PR/SM dispatches *one* logical core on a physical core at a time.

z/VM still provides virtual CPUs for guests.

z/VM still dispatches virtual CPUs on logical CPUs.

SMT in Mixed-Engine Environments

- z/VM exploits multithreading on only IFL cores
- A VM-mode partition will have both
 - Logical IFL cores embodying two logical CPUs each
 - Logical non-IFL cores embodying one logical CPU each (CPs, zIIPs)
- Guests in a VM-mode partition must have virtual IFLs defined in order to use IFL cores
 - Virtual IFLs are used only when you SET VCONFIG MODE LINUX or VM.
 - If you SET VCONFIG MODE LINUX you have to choose all virtual IFLs
 - Resetting your VCONFIG settings or redefining the type of CPUs will cause a SYSTEM RESET that will kill your guest operating system.

How do I enable SMT on my z/VM system?

- Add the MULTITHreading ENAble statement to your system configuration file.
- The system must be in *vertical polarization mode* (this is the default)
 - Make sure you don't have an SRM POLARIZATION HORIZONTAL statement in your system configuration file.
- The system must be using the *reshuffle* dispatcher method (this is the default)
 - Make sure you don't have an SRM DSPWDMethod REBALANCE statement in your system configuration file.
- Re-IPL your system!

Enabling SMT – New MULTITHreading statement

- MULTITHreading configuration statement lets you specify either
 - Maximum number of threads for all core types
 - Different number of threads for each type
 - z/VM exploits multithreading on only IFL cores
- CPSYNTAX has been updated to verify:
 - Are there multiple MULTITHreading statements?
 - Is the maximum activated thread value less than the number of threads specified for any type?
 - Is MULTITHreading ENABLE specified with any incompatible SRM statements?

30

I believe I enabled SMT, but how do I know it's on?

- New command Query MULTITHread (MT)
- Compares what you requested in the system configuration statement to what was actually activated, given the hardware and software levels.

```
query multithread

Multithreading is enabled.

Requested Activated

Threads Threads

MAX_THREADS MAX 2

CP core 2 1

IFL core 2 2

ICF core 2 1

zIIP core 2 1

Ready; T=0.01/0.01 11:51:29
```

QUERY PROCessors with SMT

Shows which logical core each logical CPU is on:

```
CORE 0000
                             CORE 0001
                             CORE 0002
                             CORE 0002
PROCESSOR 06 PARKED
                          CORE 0003
                          CORE 0003
PROCESSOR 08
                             CORE 0004
                             CORE 0004
                             CORE 0005
                             CORE 0005
          OB
                             CORE 0006
                             CORE 0006
                          CORE 0007
                          CORE 0007
                             CORE 0008
                             CORE 0008
PROCESSOR 12 ALTERNATE
                       IFL
                             CORE 0009
          13
                             CORE 0009
                             CORE
PROCESSOR 16 ALTERNATE ZIIP CORE 000B
Ready; T=0.01/0.01 11:55:52
```

Vary On and Off

- When SMT is enabled
 - -Use **VARY CORE** to vary off or on an entire logical core
 - Multithread or single-thread cores
 - VARY PROCESSOR isn't allowed
 - Because one cannot vary a single thread of a core.
- When SMT is not installed or not enabled
 - VARY CORE is the same as VARY PROCESSOR

```
vary off processor a
HCPCPS1321E VARY PROCESSOR is not valid because multithreading is enabled.
Ready(01321);
vary off core 5
Command accepted
Ready;
Core 0005 offline Proc 000A-000B
vary on core 5
Command accepted
Core 0005 online Proc 000A-000B
```

SMT is enabled - how do I see what's going on with my cores?

- Indicate Load will still show information by processor, which means by individual thread on multithreaded cores.
 - The percent-busy is thread-busy aka logical CPU-busy
- A new command, INDicate MULTITHread (MT) will show you the per-type information, giving you an idea of how much capacity you have left for each type. The utilization shown is an average of the utilization of the cores of that type.

```
indicate multith
Multithreading is enabled.
Statistics from the interval 12:00:53 - 12:01:23
Core Tupe CP
                Busu
                       8%
                             TD
                                 1.00 of
                                               Prod 100%
                                                            Util
                                                                   8%
      100%
              MaxCF
                     100%
Core Tupe IFL Busy
                            TD
                                 1.50 of
                       1%
                                               Prod
                                                     90%
                                                            Util
                                                                    1%
              MaxCF
                     125%
      113%
                                 1.00 of
                                               Prod 100%
Core Type ZIIP Busy
                                                            Util
                       0%
                             TD
                                                                   0%
  CF 100%
             MaxCF
                     100%
Ready;
```

What are all those other numbers on Indicate MT?

- Busy time percent of time at least one thread of the core was busy (aka core utilization)
- Thread density how often the core was able to run both threads at once, while the core was in use at all
- Productivity work completed while core non-idle, compared to work that could have been completed if all non-idle time were two-threads-busy time
- Utilization (MT utilization) how much of the maximum core capacity was used
- Capacity factor total work rate for the core while busy, compared to its work rate when it was running with one-thread-busy (the "SMT benefit")
- Maximum capacity factor work rate for two-threads-busy, compared to the work rate for onethread-busy

```
indicate multith
Multithreading is enabled.
Statistics from the interval 12:00:53 - 12:01:23
                            TD
                                 1.00 of
Core Tupe CP
                       8%
                                           1
                                               Prod 100%
                                                            Util
                                                                   8%
                Busu
             MaxCF
                     100%
      100%
                            TD
                                                                   1%
Core Tupe IFL
               Busy
                       1%
                                 1.50 of
                                               Prod
                                                     90%
                                                            Util
      113%
             MaxCF
                     125%
Core Type ZIIP Busy
                       0%
                             TD
                                 1.00 of
                                               Prod 100%
                                                            Util
                                                                   0%
     100%
             MaxCF
                     100%
Ready;
```

Processor Time Reporting

- Raw time (the old way, but with new implications)
 - -Amount of time each virtual CPU is run on a thread
 - -This is the only kind of time measurement available when SMT is disabled
 - -Used to compute dispatcher time slice and scheduler priority

- MT-1 equivalent time (new)
 - Used when SMT is enabled
 - Approximates what the raw time would have been if the virtual CPU had run on the core all by itself
 - Adjusted downward (decreased) from raw time
 - Intended to be used for chargeback

Processor Time Reporting

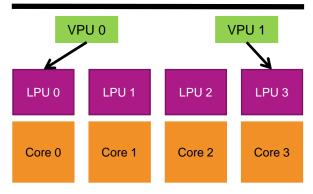
	Raw Time	MT-1 Equivalent time
INDICATE USER		X
QUERY TIME		Х
LOGOFF		Х
TYPE 1 Accounting record		X
TYPE F Accounting record	X	
Diag x'0c'	X	
Diag x'70'	X	
Diag x'270'	Х	
Diag x'2FC'	Х	
Monitor Records	Х	Х

Note: "CONNECT" time displayed by commands represents wall-clock time and is not changed

CPU Pooling and Simultaneous Multithreading

CPU Pooling always regulates total virtual CPU utilization of the pool's guests.

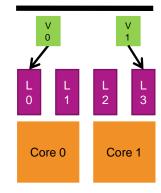
SMT disabled 400% LPU busy maximum



more work per virtual CPU-second

DEFINE CPUPOOL ... (CAPACITY nnn DEFINE CPUPOOL ... (LIMITHARD nnn%

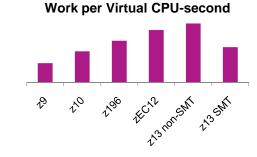
SMT enabled 400% LPU busy maximum



less work per virtual CPU-second

cap expressed in absolute consumption cap expressed in percent of LPU capacity

You might have to adjust your limits to account for how much work a virtual CPU can accomplish in a CPU-second.



Prorated Core Time (availability TBD)

- Prorated core time will divide core dispatch time evenly among the threads dispatched in that interval
 - CPU pool capacity consumed as if by cores
 - Suitable for core-based software licensing
- When SMT is enabled, prorated core time will be calculated for users who are
 - In a CPU pool limited by the CAPACITY option
 - -Limited by the **SET SHARE LIMITHARD** command (currently raw time is used; raw time will continue to be used when SMT is disabled)
- QUERY CPUPOOL will show capacity in cores instead of CPUs
- Prorated core time will be reported in monitor records and the new Type F accounting record.
- Watch for APAR VM65680

SMT Performance Summary

- Performance varies from workload to workload
- Workload throughput and response time are the best ways to determine whether SMT is providing value
- Throughput for measured workloads varied from 0.64x to 1.34x
- BEST results were observed in applications that consist of highly parallel activity
- WORST results were observed in applications that consist of highly serial activity
- It might be necessary to adjust the workload or configuration to overcome serial behavior
 For example, adding virtual CPUs to a guest
- See updated z/VM Performance Report
 - http://www.vm.ibm.com/perf/reports/zvm/html/



Increased CPU Scalability

Increased CPU Scalability

- Various improvements to help z/VM to run more efficiently when large numbers of processors are present, thereby improving the N-way curve
- APAR VM65586 for z/VM 6.3 only
 - -PTF UM34552 available March 12, 2015
- For z13
 - -With SMT disabled, increases logical processors supported from 32 to 64
 - With SMT enabled, the limit is 32 logical cores (yields at most 64 logical processors)
- For machines prior to z13
 - -Limit remains at 32 logical processors
 - Might still benefit from improved N-way curves

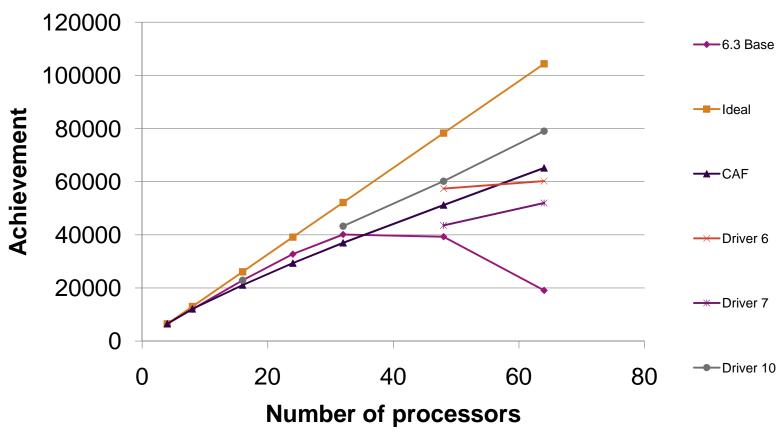


Areas Improved to Increase CPU Scalability

- Improvements were made to the following areas to improve efficiency and reduce contention:
 - Scheduler lock
 - VSWITCH data transfer buffers
 - -Serialization and processing of VDISK I/Os
 - Memory management
- Some areas needing improvement were known others required thorough investigation and experimentation
- All tested workloads showed acceptable scaling up to...
 - -... 64 logical processors when SMT is enabled
 - -... 32 logical processors when SMT is not enabled
- Benefits are workload-dependent

Creating a Scalability Enhancement

Scalability of Test Workload



CPU Scalability: Scheduler Lock

- Reduced contention for scheduler lock
 - -Known to cause overhead for many workloads
- Eliminated unnecessary exclusive holds of scheduler lock
 - Only a share of the lock needed
 - Lock not needed at all
- Improved efficiency of processes that use the scheduler lock
 - Work stacking improvements
 - Test-idle changes

CPU Scalability: VSWITCH Data Transfer Buffers

- Frequently obtained in systems with high VSWITCH activity
 - Caused spin lock overhead
- Added processor-local queues to existing global queues
- Modified structure of global queues
- Improved efficiency
 - -Dequeueing batches of buffers
 - Moving batches of buffers from global queues to local queues

Reduced lock hold time

CPU Scalability: VDISK I/O

- Reduced attaches and detaches of VDISK address spaces
 - Previously attached and detached after each CCW was processed
 - Now done only once per channel program
- Reduced serialization contention when updating CP-use access list (used to read and write VDISK data)
 - Removed lock usage for some list processing
 - Reduced likelihood of concurrent tasks using the same section of the list
 - Starting index of search for available list entries is derived from processor address

CPU Scalability: Memory Management

- Improved management of frame lists
 - -Local frame available list
 - -Processed frame list
- Improved page table serialization
 - Mainly affects memory allocation and deallocation
- Most benefit seen during system initialization and when memory is very constrained

CPU Scalability: Processor Parking

- Base z/VM 6.3
 - Control Program used T/V ratio as an indicator of MP overhead
 - Used in processor parking decision algorithm
- z/VM 6.3 with CPU scalability enhancements
 - -Control Program overhead due to MP is reduced
 - -T/V ratio is a less accurate indicator of MP overhead
 - Removed from parking decision
- Control Program no longer parks entitled engines (vertical highs or mediums)
 - Base z/VM 6.3 would have parked entitled engines only when T/V was high



Multi-VSWITCH Link Aggregation

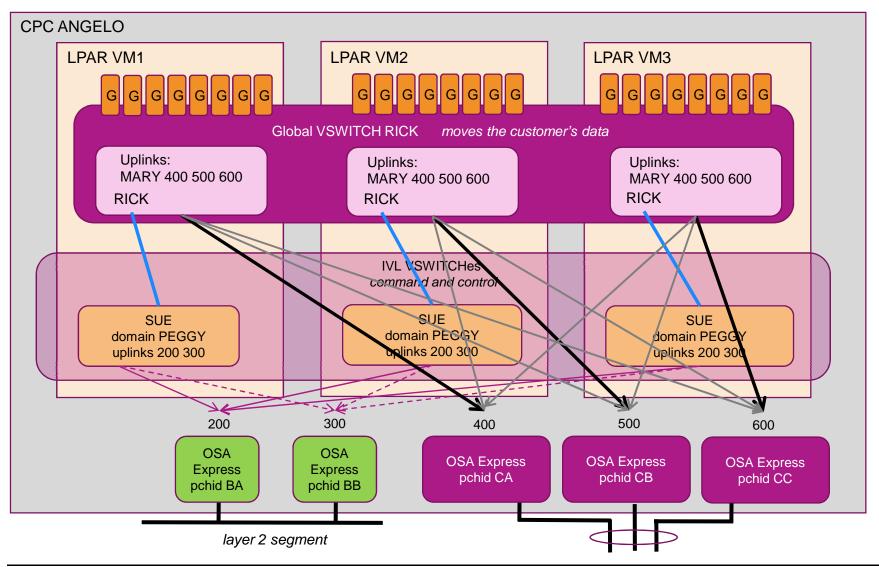
Overview

- Makes it possible to do link aggregation with VSWITCHes without the requirement for dedicated OSAs
- Lets a port group of OSA-Express features span VSWITCHes within a single or multiple z/VM systems in same CPC
 - Cannot be shared with non-z/VM logical partitions or z/VM systems without the enhancement
- Available on only z13
 - Requires OSA enhancements introduced with the z13
- Allows better consolidation and availability while improving TCO
- APARs VM65583 and PI21053 for z/VM 6.3 only
 - -PTFs planned to be available June 26, 2015





Multi-VSWITCH LAG Configuration



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MV-LAG: Command Highlights

On each system, create its IVL VSWITCH

DEFINE VSWITCH SUE TYPE IVL DOMAIN PEGGY UPLINK RDEV 200 300

On each system, declare the shared port group

SET PORT GROUP MARY LACP ACTIVE SHARED
SET PORT GROUP MARY JOIN 400 500 600

On each system, create the global VSWITCH member

DEFINE VSWITCH RICK TYPE QDIO GLOBAL ETHERNET UPLINK GROUP MARY

New Attributes

- Inter-VSWITCH Link (IVL) network
 - Provides management and data communication among multiple z/VM systems

IVL virtual switch

- One per z/VM system
- Communicates with other systems in the same IVL domain
- Carries all inter-LPAR control traffic among systems

IVL domain

- Group of up to 16 z/VM systems
 - Each system has an IVL virtual switch defined
 - All systems' IVL VSWITCHes' UPLINK ports are connected to the same external LAN segment
- Each IVL domain is assigned a separate, reserved multicast MAC address
- A z/VM system can belong to only one IVL domain
- The domain name is set when the IVL VSWITCH is created

DEFINE VSWITCH SUE TYPE IVL DOMAIN PEGGY UPLINK RDEV 200 300

New Attributes...

Shared port group

- Set of OSA-Express features (chpids) configured to be shared among members of an IVL domain
- Can be used with only this new style of VSWITCH

SET PORT GROUP MARY LACP ACTIVE SHARED
SET PORT GROUP MARY JOIN 400 500 600

New Attributes...

Global VSWITCH

- Collection of VSWITCHes that share the same networking characteristics
 - Same name and attributes
 - Reside on systems that all belong to the same IVL domain
- To create a global VSWITCH "member"
 - The system's IVL virtual switch must be defined and its UPLINK port connected
 - Form the DEFINE VSWITCH command to match name and attributes
- Created when first member is defined, deleted when last member is detached

DEFINE VSWITCH RICK TYPE QDIO GLOBAL ETHERNET UPLINK GROUP MARY



Crypto Enhancements

z Systems Crypto Enhancements

- z Systems crypto architecture itself grew
 - Maximum number of crypto features increased from 64 to 256
 - Maximum number of domains per AP increased from 16 to 256
 - The new architecture applies to Crypto Express4S and Crypto Express5S on z13
- z13 uses the new architecture to support more domains
 - Up to 16 APs and up to 85 domains per AP
- New Crypto Express5S card
 - Increased performance over Crypto Express4S
 - New functions: VISA Formatted Preserving Encryption, Elliptic Curve Cryptography
- Read more about it:
 - Ultimate Security with the IBM z13, an IBM Redbooks publication

z/VM Crypto Enhancements

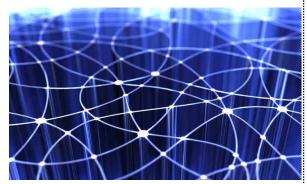
- z/VM can handle the expanded z Systems architecture
- z/VM supports the new Crypto Express5S card
 - When configured as: (same as Express4S, by the way)

Config mode	Shared?	Dedicated?
IBM Common Cryptographic Architecture (CCA) coprocessor	yes	yes
IBM Enterprise PKCS #11 (EP11) coprocessor		yes
Accelerator	yes	yes

- Only z/Architecture guests can use the new Crypto Express5S card
- Authorized via CRYPTO statement in guest's CP directory entry
- New z/VM system configuration statement lets the administrator specify which domains should be used to fulfill shared crypto
 - Stops all the nondedicated domains from defaulting into shared mode
 - If no statement specified, only two domains get reserved for shared
 - CRYPTO APVIRTUAL AP n1-n2 DOMAIN p1-p2

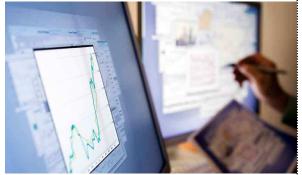


Summary



Leadership

z/VM continues to provide additional value to the platform as the strategic virtualization solution for z Systems. Virtual Switch technology in z/VM is industry-leading.



Innovation

z/VM 6.3 added
HiperDispatch, allowing
greater efficiencies to be
realized. Now adding SMT
with topology awareness
raises the bar again.



Growth

z/VM 6.3 increases the vertical scalability and efficiency to complement the horizontal scaling introduced in z/VM 6.2, because we know our customers' systems continue to grow. This year we continue to extend the limits with processor scalability improvements.

Additional Information

- z/VM 6.3 resources
 - http://www.vm.ibm.com/zvm630/
 - http://www.vm.ibm.com/zvm630/apars.html
 - http://www.vm.ibm.com/events/
 - http://www.vm.ibm.com/service/vmreqz13.html
- z/VM 6.3 Performance Report
 - http://www.vm.ibm.com/perf/reports/zvm/html/index.html
- z/VM Library
 - http://www.vm.ibm.com/library/
- Live Virtual Classes for z/VM and Linux
 - http://www.vm.ibm.com/education/lvc/

Thank You

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