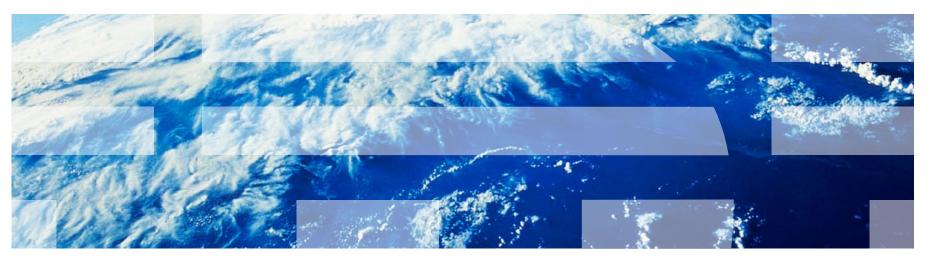
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9/27/10



Linux Performance on IBM zEnterprise 196



visit us at http://www.ibm.com/developerworks/linux/linux390/perf/index.html

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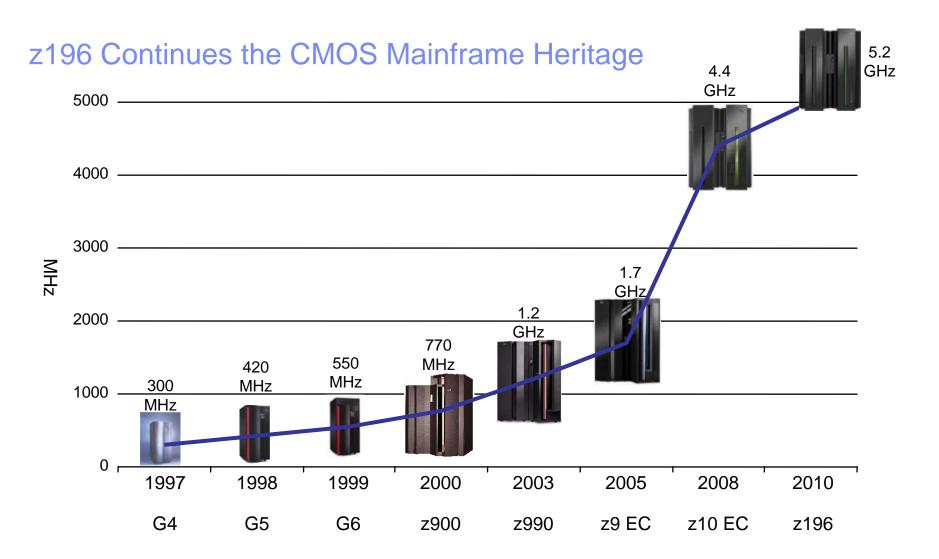
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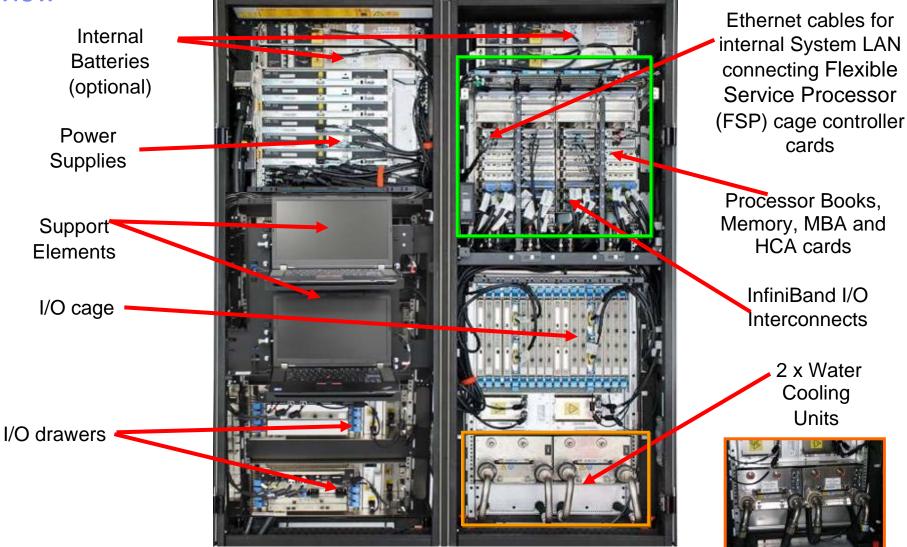
Agenda

- zEnterprise 196 design
- Linux performance comparison z196 and z10
- SPECCPU case study



IBM

z196 Water cooled – Under the covers (Model M66 or M80) front view



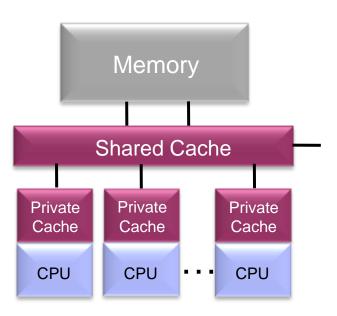
z196 Processor Design Basics

Processor Design

- CPU (core)

- cycle time
- pipeline, execution order
- branch prediction
- hardware vs. millicode
- Memory subsystem
 - high speed buffers (caches)
 - on chip, on book
 - private, shared
 - buses
 - number, bandwidth
 - latency
 - distance
 - speed of light

Logical View of Single Book



z196 vs. z10 hardware comparison

z10 EC

– CPU

• 4.4 Ghz

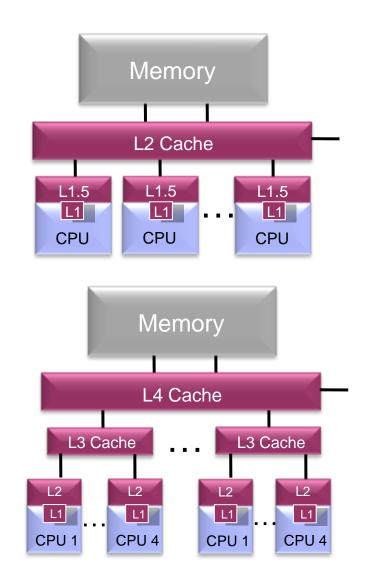
- Caches

- L1 private 64k instr, 128k data
- L1.5 private 3 MBs
- L2 shared 48 MBs / book
- book interconnect: star

■ z196

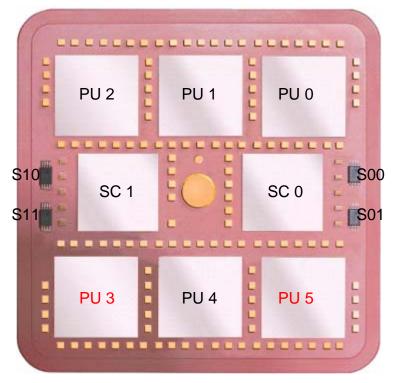
– CPU

- 5.2 Ghz
- Out-of-Order execution
- Caches
 - L1 private 64k instr, 128k data
 - L2 private 1.5 MBs
 - L3 shared 24 MBs / chip
 - L4 shared 192 MBs / book
 - book interconnect: star
 Linux Performance on IBM zEnterprise 196



z196 Multi-Chip Module (MCM) Packaging

- 96mm x 96mm MCM
- 103 Glass Ceramic layers
- 8 chip sites
- 7356 LGA connections
- 20 and 24 way MCMs
- Maximum power used by MCM is 1800W



CMOS 12s chip Technology

- PU, SC, S chips, 45 nm
- 6 PU chips/MCM Each up to 4 cores
 - One memory control (MC) per PU chip
 - 1.4 billion transistors/PU chip
 - L1 cache/PU core
 - L2 cache/PU core
 - L3 cache shared by 4 PUs per chip
- 2 Storage Control (SC) chip
 - 24.427 mm x 19.604 mm
 - 1.5 billion transistors/SC chip
 - L4 Cache 96 MB per SC chip (192 MB/Book)
 - L4 access to/from other MCMs
- 4 SEEPROM (S) chips
 - 2 x active and 2 x redundant
 - Product data for MCM, chips and other engineering information
- Clock Functions distributed across PU and SC chips
 - Master Time-of-Day (TOD) function is on the SC

z196 PU core

Each core is a superscalar, out of order processor with these characteristics:

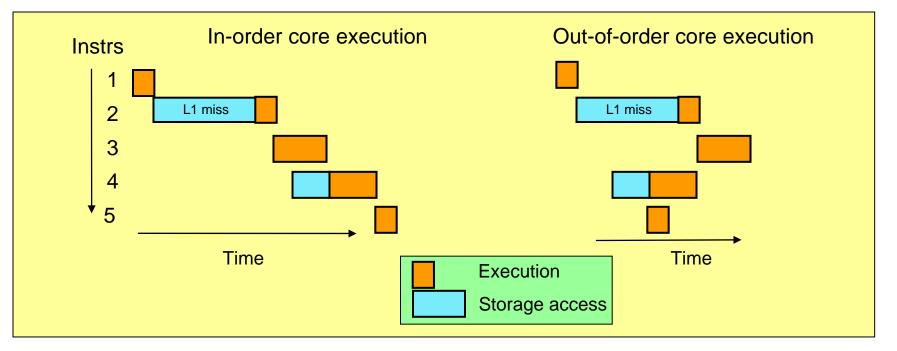
- Six execution units
 - 2 fixed point (integer), 2 load/store, 1 binary floating point, 1 decimal floating point
- Up to three instructions decoded per cycle (vs. 2 in z10)
- 211 complex instructions cracked into multiple internal operations
 - 246 of the most complex z/Architecture instructions are implemented via millicode
- Up to five instructions/operations executed per cycle (vs. 2 in z10)
- Execution can occur out of (program) order
 - Memory address generation and memory accesses can occur out of (program) order
 - Special circuitry to make execution and memory accesses appear in order to software
- Each core has 3 private caches
 - 64KB 1st level cache for instructions, 128KB 1st level cache of data
 - 1.5MB L2 cache containing both instructions and data

z196 New Instruction Set Architecture

- Re-compiled code/apps get further performance gains through 110+ new instructions, e.g.:
- High-Word Facility (30 new instructions)
 - Independent addressing to high word of 64-bit GPRs
 - Effectively provides compiler/ software with 16 additional 32-bit registers
- Interlocked-Access Facility (12 new instructions)
 - Interlocked (atomic) load, value update and store operation in a single instruction
 - Immediate exploitation by Java
- Load/Store-on-Condition Facility (6 new instructions)
 - Load or store conditionally executed based on condition code
 - Dramatic improvement in certain codes with highly unpredictable branches
- Distinct-Operands Facility (22 new instructions)
 - Independent specification of result register (different than either source register)
 - Reduces register value copying
- Population-Count Facility (1 new instruction)
 - Hardware implementation of bit counting ~5x faster than prior software implementations
- Integer to/from Floating point converts (21 new instructions)

z196 Out of Order (OOO) Value

- OOO yields significant performance benefit for compute intensive apps through Re-ordering instruction execution
 - Later (younger) instructions can execute ahead of an older stalled instruction Re-ordering storage accesses and parallel storage accesses
- OOO maintains good performance growth for traditional apps





z196 Capacity/Performance compared to z10 EC

	z196 to z10 EC z196 PCI Ratios Values			
LSPR Mixed workload average, multi-image for z/OS 1.11 with HiperDispatch active on z196				
Uni-processor	1.33	1202		
16-way z196 to 16-way z10 EC	1.38	14371		
32-way z196 to 32-way z10 EC	1.38	25241		
64-way z196 to 64-way z10 EC	1.41	44953		
80-way z196 to 64-way z10 EC	1.64 52286			



PCI - Processor Capacity Index



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Environment

- Hardware
 - z196: 2817-718 M49
 - z10 : 2097-726 E26
 - z9 : 2094-718 S18
- Linux
 - Linux distribution with recent kernel
 - SLES11 SP1: 2.6.32.12
 - Linux in LPAR
 - Shared processors
 - Other LPARs deactivated

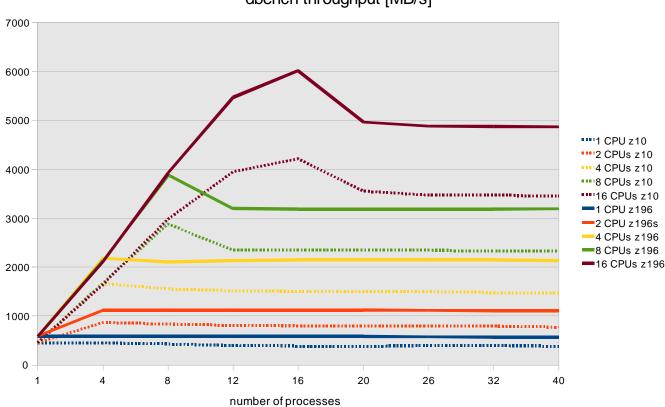
File server benchmark description

dbench 3

- Emulation of Netbench benchmark
- Generates file system load on the Linux VFS
- Does the same I/O calls like the smbd server in Samba (without networking calls)
- Mixed file operations workload for each process: create, write, read, append, delete
- Measures throughput of transferred data
- Configuration
 - 2 GB memory, mainly memory operations
 - Scaling processors 1, 2, 4, 8, 16
 - For each processor configuration scaling processes 1, 4, 8, 12, 16, 20, 26, 32, 40

dbench

SLES11 improves on average by 40%



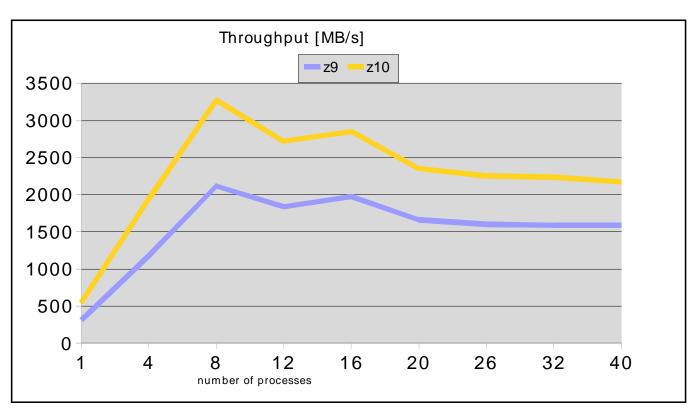
dbench throughput [MB/s]



z10 versus z9

Improvement z10 versus z9

- Measured with 8 CPUs: average improvement is 50%



Kernel benchmark description

- Imbench 3
 - Suite of operating system microbenchmarks
 - Focuses on interactions between the operating system and the hardware architecture
 - Bandwidth measurements for memory and file access, operations and movement
 - Latency measurements for process handling and communication
 - Latency measurements for basic system calls
 - Configuration
 - 2 GB memory
 - 4 processors

Imbench

Most benefits in L3 and L4 cache

all numbers are deviation z196 versus z10 [%]	SLES11		
simple syscall	-40		
simple read/write	0		
select of file descriptors	30		
signal handler	-25		
process fork	30		
libc bcopy aligned L1 / L2 / L3 / L4 cache	10 / 10 / 100 / 300		
libc bcopy unaligned L1 / L2 / L3 / L4 cache	15 / 0 / 0 / 40		
memory bzero L1 / L2 / L3 / L4 cache	35 / 90 / 300 / 800		
memory partial read L1 / L2 / L3 / L4 cache	45 / 40 / 130 / 500		
memory partial read/write L1 / L2 / L3 / L4 cache	20 / 20 / 20 / 150		
memory partial write L1 / L2 / L3 / L4 cache	80 / 30 / 60 / 300		
memory read L1 / L2 / L3 / L4 cache	10 / 30 / 50 / 300		
memory write L1 / L2 / L3 / L4 cache	50 / 30 / 30 / 180		
Mmap read L1/L2/L3/L4 cache	50 / 35 / 85 / 300		
Mmap read open2close L1 / L2 / L3 / L4 cache	30 / 0 / 15 / 150		
Read L1/L2/L3/L4 cache	10 / 25 / 80 / 300		
Read open2close L1 / L2 / L3 / L4 cache	15 / 30 / 85 / 300		
Unrolled bcopy unaligned L1 / L2 / L3 / L4 cache	100 / 75 / 75 / 200		



z10 versus z9

- in many cases improvements of 25%, peaks at 100%
- some results for context switch tests decreased

Area	z10 improvement versus z9 [%]
simple syscall	30
simple read/write	30/40
select of file descriptors	60
signal handler overhead	50
process fork	30
libc bcopy aligned L1/L1.5/L2cache/main memory	130 / 300 / 10 / <mark>-10</mark>
libc bcopy aligned L1/L1.5/L2cache/main memory	100 / -20 / -30 / -20
memory bzero L1/L1.5/L2cache/main memory	80 / 50 / -40 / -60
memory partial read L1/L1.5/L2cache/main memory	150 / 250 / 30 / 15
memory partial read/write L1/L1.5/L2cache/main memory	100 / 270 / 130 / 15
memory partial write L1/L1.5/L2cache/main memory	100 / 270 / 130 / 15
memory read L1/L1.5/L2cache/main memory	120 / 200 / 100 / 10
memory write L1/L1.5/L2cache/main memory	40 / 80 / 60 / 15
Mmap read L1/L1.5/L2cache/main memory	60 / 200 / 50 / 5
Mmap read open2close L1/L1.5/L2cache/main memory	50 / 70 / 40 / 0
Read L1/L1.5/L2cache/main memory	80 / 130/ 60 / 0
Read open2close L1/L1.5/L2cache/main memory	80 / 130/ 60 / 5
Unrolled bcopy unaligned L1/L1.5/L2cache/main memory	70 / 120/ 70 / 60

Java benchmark description

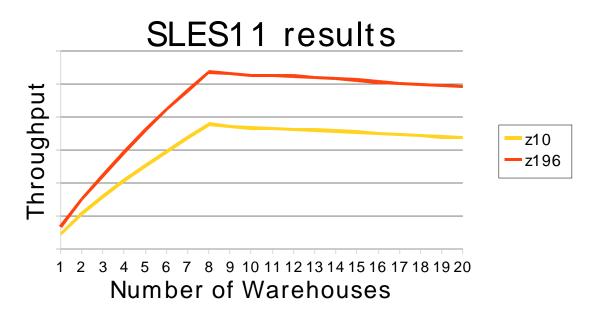
- Java server benchmark
 - evaluates the performance of server side Java
 - Exercises
 - Java Virtual Machine (JVM)
 - Just-In-Time compiler (JIT)
 - Garbage collection
 - Multiple threads
 - Simulates real-world applications including XML processing or floating point operations
 - Can be used to measure performance of CPUs, memory hierarchy and scalability
 - Configurations
 - 8 processors, 2 GB memory, 1 JVM
 - 16 processors, 8 GB memory, 4 JVMs
 - Java Version 6

SpecJBB

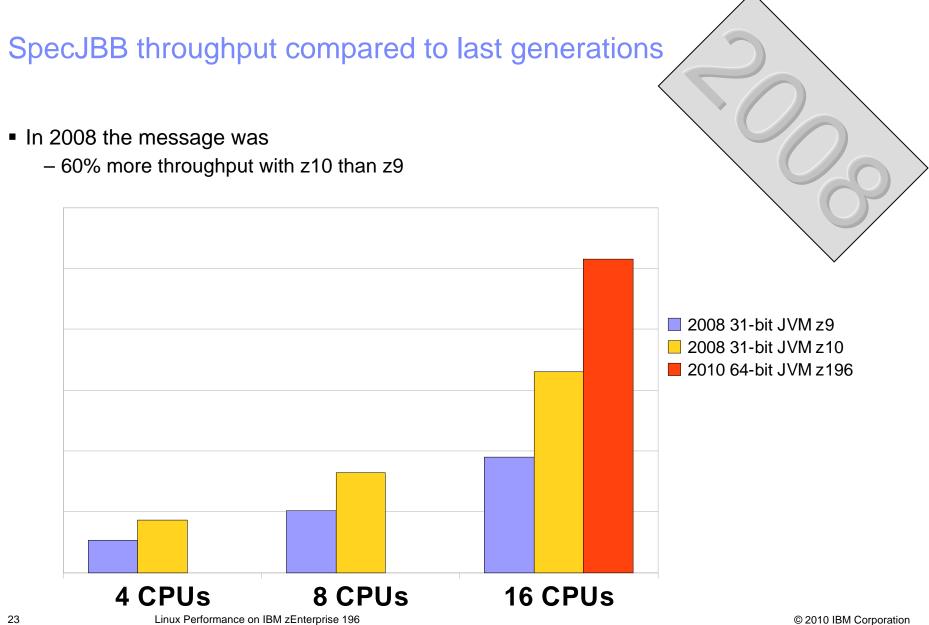
Overall throughput improvement: close to 45%

throughput improvement [%]

SLES11 SP1	comment		
44	2 GB, 8 CPUs		
45	8 GB, 16 CPUs, 4 JVMs		







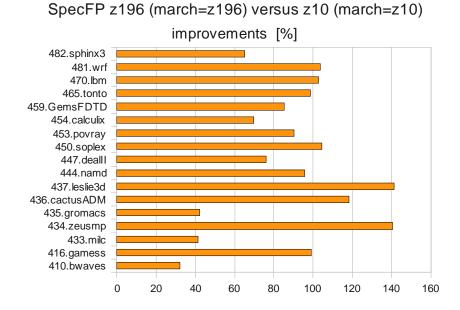
CPU-intensive benchmark suite

- Stressing a system's processor, memory subsystem and compiler
- Workloads developed from real user applications
- Exercising integer and floating point in C, C++, and Fortran programs
- Can be used to evaluate compile options
- Can be used to optimize the compiler's code generation for a given target system
- Configuration
 - 1 processor
 - 2 GB memory
 - Executing one test case at a time

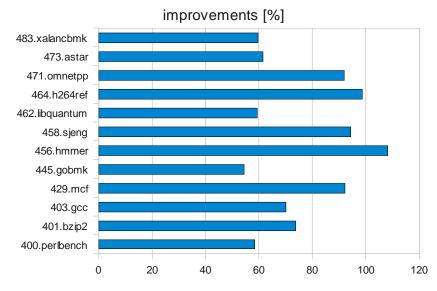


SpecCPU

- Linux: Internal driver, kernel 2.6.29, gcc 4.5, glibc 2.9.3
- SpecFP suite improves by 86%
- SpecINT suite improves by 76%



SpecINT z196 (march=z196) versus z10 (march=z10)





z10 versus z9 Overall improvement with z10 versus z9: 90% z10 runtime improvements versus z9 [%] 301.apsi 200.sixtrack 191.fm a3d 189.lucas 188.ammp 187.facerec 183.equake 179.art 178.galgel 177.mesa 173.applu 172.mgrid 171.swim 168.wupwise 20 80 120 40 60 100 140 0



Agenda

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SPECINT2006, 456.hmmer

- Search for patterns in a gene sequence database
- Use of Profile Hidden Markov Models
- Programming Language: C (57 source files)
 Function Profile

%Total	Cumulative	Function
95.6	95.6	P7Viterbi
1.9	97.5	sre_random
1.8	99.3	FChoose

456.hmmer, hotloop

```
for (k = 1; k \le M; k++) {
     mc[k] = mpp[k-1] + tpmm[k-1];
      if ((sc = ip[k-1] + tpim[k-1]) > mc[k]) mc[k] = sc;
      if ((sc = dpp[k-1] + tpdm[k-1]) > mc[k]) mc[k] = sc;
      if ((sc = xmb + bp[k]) > mc[k]) mc[k] = sc;
     mc[k] += ms[k];
      if (mc[k] < -INFTY) mc[k] = -INFTY;
     dc[k] = dc[k-1] + tpdd[k-1];
      if ((sc = mc[k-1] + tpmd[k-1]) > dc[k]) dc[k] = sc;
      if (dc[k] < -INFTY) dc[k] = -INFTY;
      if (k < M) {
ic[k] = mpp[k] + tpmi[k];
if ((sc = ip[k] + tpii[k]) > ic[k]) ic[k] = sc;
ic[k] += is[k];
if (ic[k] < -INFTY) ic[k] = -INFTY;
      }
```



456.hmmer, hotloop, code generated for z10

```
if ((sc = xmb + bp[k]))
                                 > mc[k])
                                           mc[k] = sc;
GCC generates:
1834
                                                   LR GPR3,GPR4
1846
             LR GPR4, GPR6
E380F0B00004 LG GPR8,176(,GPR15) Problem:
             A GPR4,4(GPR8,GPR1) Address Generation Interlock
5A481004
1943
             CR GPR4, GPR3
A7240088
             BHRC *+272
                                    Problem:
                                    Branch Mispredict
. . .
50412004
             ST GPR4,4(GPR1,GPR2)
```

a7F4FF79 BRC *-270

LOCR, Load on Condition

	LOCR	R ₁ ,R2,M3			RRF-c			
	'B9F2'		Mз	11	11	R ₁	R ₂	
0		10	6 2	20	2	4	28	31

The second operand is placed unchanged at the first operand location if the condition code has one of the values specified by M₃; otherwise, the first operand remains unchanged.

456.hmmer, hotloop, code generated for z196

```
if ((sc = xmb + bp[k]) > mc[k]) mc[k] = sc;
```

GCC generates:

5AA06000	A	GPR10,0(,GPR6)
191A	CR	GPR1,GPR10
B9F2501A	LOCRNHE	GPR1,GPR10
50102004	ST	GPR1,4(,GPR2)

~70% more throughput for this code compared to the z10-code both running on z196



Summary

- z196 performance advantages
 - Higher clock speed
 - More cache
 - OOO processing
 - New instructions
 - More processors
 - Processor scalability
- Performance gains with Linux workloads
 - Up to 45% for Java
 - Up to 86% for single threaded CPU intense
 - 40% when scaling processors and/or processes
 - SLES11 SP1 improvements

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Thank You. Questions??

